CARLA IS A LIBRARIAN. SHE WANTS HER LIBRARY TO BE A PLACE WHERE PEOPLE CAN DEVELOP THEIR CURiosity AND MAKE AN IMPACT ON THEIR COMMUNITY.

SHE'S HEARD ABOUT CITIZEN SCIENCE, WHERE EVERYDAY PEOPLE COLLECT AND SHARE DATA WITH SCIENTISTS TO ACCELERATE RESEARCH.

CARLA SEES A POST ABOUT SCIGRAMER.ORG, WHICH CONNECTS PEOPLE TO THOUSANDS OF CITIZEN SCIENCE PROJECTS AND LOTS OF FREE RESOURCES, INCLUDING THOSE FOR CITIZEN SCIENCE MONTH (CITIESMOUTH) IN APRIL.

SHE JOINS ONE OF THE PHONE CALLS OFFERED BY SCIGRAMER.ORG TO HELP PEOPLE HOST A CITIESMOUTH EVENT AND LEARNS ABOUT A CURATED PAGE OF SIX PROJECTS SELECTED BY THE NATIONAL LIBRARY OF MEDICINE. SCIGRAMER.ORG/NLM

CARLA WANTS TO ENGAGE THE SENIOR POPULATION USING THE DIGITAL RESOURCES AT HER LIBRARY, SO SHE PICKS THE PROJECT STALL CATCHERS, AN ONLINE GAME WHERE VOLUNTEERS CATEGORIZE IMAGES FROM BRAIN STUDIES.

SHE SELECTS A TIME AND DATE FOR THE SENIORS TO COME TO THE LIBRARY TO LEARN ABOUT CITIZEN SCIENCE AND PLAY STALL CATCHERS, TOGETHER.

SHE REGISTERS HER EVENT ON CITIESMOUTH.ORG, AND BEGINS SPREADING THE WORD! SHE CONTACTS OTHER COMMUNITY GROUPS AND USES FREE PUBLICITY MATERIALS AT CITIESMOUTH.ORG TO LET PEOPLE KNOW ABOUT HER EVENT.

THE CITIZEN SCIENCE EVENT IS A HIT! PEOPLE MAKE NEW CONNECTIONS IN THEIR COMMUNITY, AND THE BRAIN RESEARCHERS GET DATA. CARLA IS ALREADY GETTING REQUESTS TO DO ANOTHER EVENT AND SHE CAN TURN TO SCIGRAMER.ORG TO FIND LOCAL OR GLOBAL PROJECTS!

LEARN MORE ABOUT CITIESMOUTH, FIND RESOURCES, OR REGISTER YOUR EVENT AT: CITIESMOUTH.ORG

Illustrated by Iris Gottlieb